

Pix4Dmapper

Generate 3D models and maps, purely from images





















START PROCESSING



Multiple:

- · Industries
- Applications
- ·Inputs
- · Outputs



License options:

- · Monthly, yearly, perpetual licenses
- · Two devices
- Unlimited processing (fair usage policy on cloud)
- · Desktop + cloud





Multiple languages: English, Japanese, German, Spanish, French, Chinese (Traditional and Simplified), Italian, Russian, Korean



Support: Count on our personal technical support, expert community, a detailed knowledge base online and expanding training programs to help you keep learning.



Achieve survey-grade results from lightweight and compact cameras to large-frame metric cameras:

- · 1-2 pixel GSD in X, Y directions
- · 1-3 pixels GSD in the Z direction



Precise measurements even for projects without geolocations by assigning linear scales.

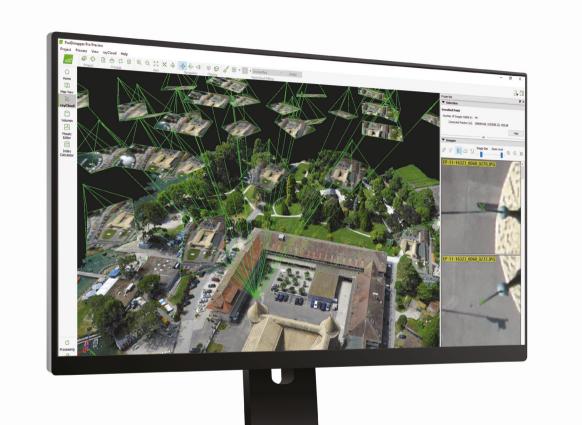
ACCURATE



Quality results: Get the results you require. Customize your projects by defining the area of interest, customizing processing options, or adding ground control points.



Automation: High-speed processing using GPUs and multi-thread CPUs. Let the software handle all the calibration, image processing, and object classification.



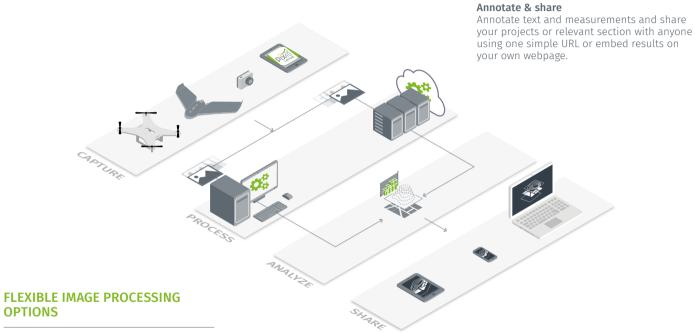
rayCloud ™

The power of understanding photogrammetry

A unique environment where 3D models and images interact. A novel, visual way of understanding photogrammetry, performing virtual inspections, and giving you complete control over quality.

Import, mark and edit ground control points and manual tie points using both original images and 3D information to improve the accuracy of your project.

HYBRID DESKTOP + CLOUD



COLLABORATE

Processing templates

OPTIONS

Use default templates for automatic processing or custom settings for full control of quality, data, and projects.

ENHANCE PRODUCTIVITY WITH MACHINE LEARNING OBJECT CLASSIFICATION

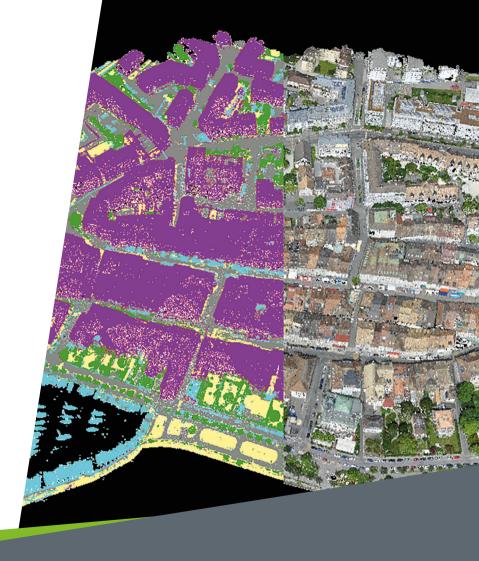
Automatic point cloud classification

Organizes points into specific classes to distinguish vegetation, buildings, man-made objects and ground points to extract bare-earth terrain or for many other applications.

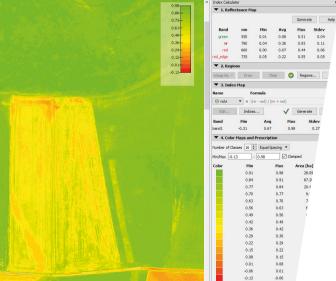
ELIMINATE NOISE FOR MORE DEFINITIVE RESULTS

Point-cloud editor

Select or delete points from the point cloud using various selection and editing tools.







IMPROVE VISUAL INTEGRITY

Orthomosaic editor

Create and edit regions in the orthomosaic. Choose the best content from multiple underlying images to remove moving objects or artifacts.

UNLOCK THE FULL POTENTIAL OF MULTISPECTRAL DATA

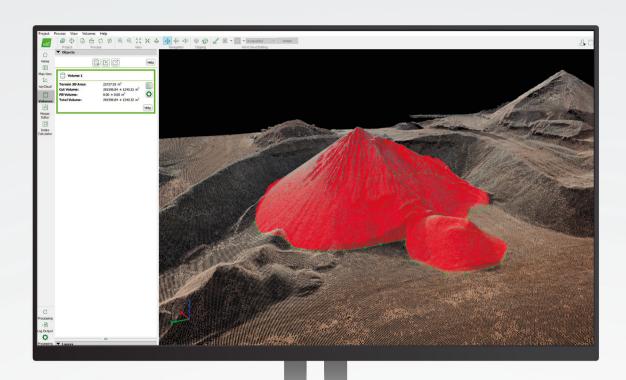
Index calculator

Create and customize index maps using multispectral imagery with radiometric accuracy. Produce application maps by integrating the results, such as prescription maps, into all major farm management software.

Im

SHARPEN EDGES, SMOOTH SURFACES, IMPROVE RESULTS

DSM and mesh editingCreate surfaces in the 3D model to flatten an area, or to fill up holes caused by insufficient image content.



MEASURE

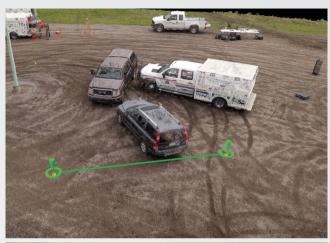
Polyline and surface

Measure distances and areas by setting vertexes in the 3D model and in the original images.

Volume

Measure volumes on a perfect 3D representation, with fully-adjustable base height.

*Assign any custom scale to nongeoreferenced projects for accurate measurement







ADDITIONAL FEATURES



Hardware Specs

- · Project merging / splitting
- · Detailed quality report
- · Error ellipsoid displaying MTP/GCPs accuracy in 3D
- · Rolling shutter correction
- · Scale and orientation constraint
- · Image masking for disregarding invalid pixels among all images
- · Volume management for stockpile or earthwork inventory
- · Object creation and digitization
- · Tiled Level-of-Detail (LoD) mesh

- · Import laser points for DSM generation
- · Automatic DTM generation
- · Orthoplane for creating orthomosaic of any plane/facade
- · Radiometric adjustment to generate accurate index and thermal maps
- · Custom formula for raster computation based on reflectance values
- · Multi-core CPU processing
- · GPU-accelerated processing
- · Fly through video



CPU: (quad-core or hexa-core Intel i7/ Xeon recommended)



GPU: Compatible with OpenGL 3.2 (GeForce 2 GB RAM recommended)



RAM: 16GB-32GB



OS: Windows 7, 8, 10 64-bit



Metric cameras, large-frame images .jpg, .tif



DSLR RGB cameras, drone images .jpg, .tif



Multispectral images .jpg, .tif



Thermal images .jpg, .tif

INPUTS



Fisheye cameras, GoPro images .jpg, .tif



360° camera images .jpg, .tif



Camera rig images .jpg, .tif

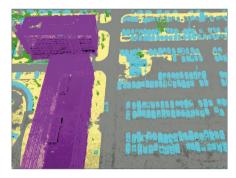


4K videos .mp4,.mov, .wmv, .avi

OUTPUTS



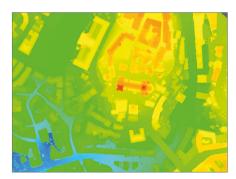
Color point cloud .las, .laz, .ply, .xyz



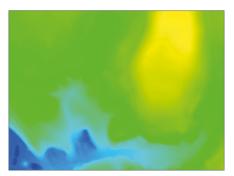
Classified point cloud .las, .laz



OrthomosaicGeoTiff (.tif), .kml



Digital surface model (DSM) GeoTiff (.tif), .xyz, .las, .laz



Digital terrain model (DTM)/ Digital elevation model (DEM) GeoTiff (.tif)



Contour lines .shp, .dxf, .pdf



Facade digital surface model GeoTiff (.tif)



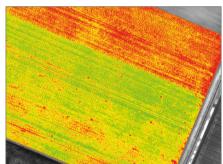
Facade orthomosaic GeoTiff (.tif)



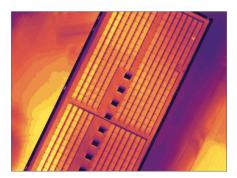
3D textured mesh .ply, .fbx, .dxf, .obj, .pdf Level-of-detail mesh in .osgb, .slpk



Digitized vectors .shp



Index maps
GeoTiff (.tif), .shp



Thermal maps GeoTiff (.tif)



MEASURE FROM IMAGES

PROFESSIONAL DRONE MAPPING AND PHOTOGRAMMETRY SOFTWARE



